

As readers we will be:

- Recognising familiar words such as names
- Blending and segmenting sounds to read 3 letter words
- Learning about different types of books such as fiction and non-fiction
- Learning to recognise a number of high frequency words.



As writers we will be:

- Learning to write a CVC word.
- Blending and sounding out words.
- Learning to write our name correctly with a capital at the start and lowercase letters.



As mathematicians we will be:

- Learning to order numbers to 10
- Comparing numbers to 10
- Sharing objects evenly into 2
- Counting objects that can't be moved
- Read a number sentence
- Learning the days of the week and months of the year.



As communicators and listeners we will be:

- Listen to others in a range of situations (e.g. playing, groups, carpet time)
- Retell events with more detail
- Predict what will happen next
- Begin to express our feelings with words



Reception Spring 1 Winter & Animals

A fun term learning about the winter and amazing animals.

Book change: Thursday

PE: RS Thursday RM Wednesday



As artists we will be:

- Beginning to use materials to make something.
- Using colours for a reason (e.g. blue for sky)



As musicians we will be:

Into the Woods

- Learning about pitch and pulse
- Enjoying singing games



In Personal, Social & Emotional Development we are:

- Learning to play with others and take turns
- Learning to work as a team
- Learning to tell others when they are doing something we don't like
- Trying new activities



In Physical Development we will be:

- Learning to hold a pencil with a tripod grip
- Using anticlockwise consistently when writing sounds
- Learning large ball skills such as catching, throwing, kicking, patting
- Exploring outside spaces, climbing, running and learning how to negotiate space safely.
- Developing our core and upper body strength



As explorers we will be:

- Looking at the names and body parts of different animals and naming their young.
- Exploring the natural environment and observing natural changes.

